#### Reducing Risks Through Simplicity (High Side-channel Security for Lazy Engineers)

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## Motivation

From previous presentation, hard points in masking are:

- **Composability** of gadgets,
- Quadratic cost in the number of shares,
- Leakage independence is not ensured because of physical effects.

# How to get high security ?

Masking a key homomorphic wPRF:

$$\langle m,k \rangle \oplus \eta = \sum_{i=1}^{d} (\langle m,k_i \rangle \oplus \eta_i)$$

- **Composability** is trivial with linear refresh,
- Linear cost in with d,
- Leakage indepence by processing the shares serially.

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# Learning With Rounding (LWR) wPRF

Main advantages:

- Deterministic noise by using rounding,
- ▶ Circuit does not depends on the number of shares,
- ▶ Reduced manipulation of a share.

$$\lfloor < m, k > \rfloor = \sum_{i=1}^{d} \lfloor < m, k_i > \rfloor$$

Disadvantages:

- ► **Cost in**  $d \log d$  because of correction factors,
- ▶ Large Key size which induces a large constant,
- Hash Function needed for turn it into a PRF.

## Implementation (Global)

The FPGA architecture is composed of:

- ▶ Hash Function: Keccak
- ▶ **PRG**: AES in LR mode or a LFSR, two extreme cases
- Memory: to store the key shares and randomness
- ▶ **Refresh**: use each time a share is fetched from the memory
- ► Scalar Product: to generate the session key

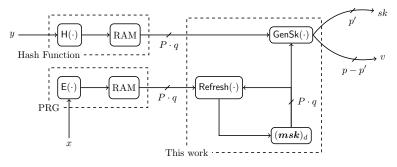


Figure: Re-keying architecture.

## Implementation $(GenSk(\cdot))$

The main circuit is really simple. The number of parallel multiplication can be tuned to:

- ► increase the data throughput but large randomness needed per cycle,
- ▶ add algorithm noise.

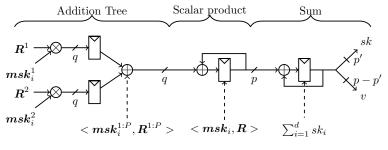


Figure: Circuit for  $GenSk(\cdot)$ 

#### **AES-DOM**

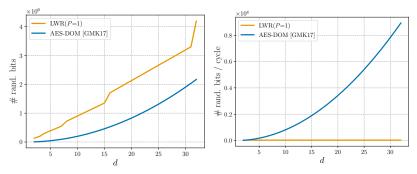
### How does it compare with a Block cipher ?

AES-DOM is:

- ▶ Open-source protected VDHL,
- Constant number of cycles with d,
- ▶ Quadratic cost in area and randomness,
- ▶ 8-bits serial bus.

## Randomness

- ▶ Both implementations need more of less the same amount,
- ▶ LWR still requires more randomness for 32 shares,
- ▶ but a constant number of random bits per cycle.



(a) Total number of rand. bits. (b) Number of rand. bits per cycle. Figure: Randomness requirement depending on the masking order d.

#### The rand. is the bottleneck for both when expensive

#### Area Cost

#### LWR becomes rapidly cheaper than AES-DOM.

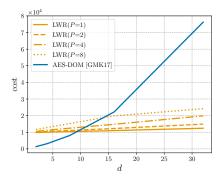


Figure: Influence of the number of share on the cost of the implementation.

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#### Signal-to-Noise Ratio

SNRs on LWR is:

- ▶ is 20 times smaller,
- ▶ contained in 2 cycles while 22 in the AES.

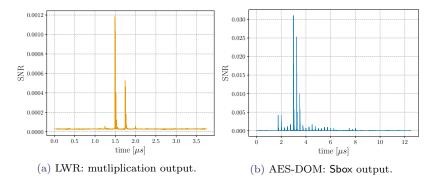


Figure: Signal-to-Noise Ratio (SNR).

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## Conclusion

- ▶ Strong randomness, LWR better for high security
- ▶ More confidence in leakage independence assumption.

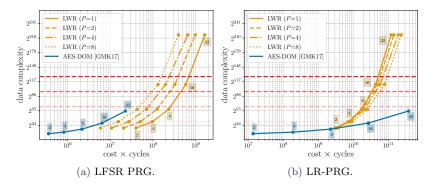


Figure:  $cost \times cycles$  metric versus data complexity.

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## Thanks



(a) Clyde



(b) Shadow

#### Figure: Spook team